## **Principles for the Appropriate Use of Punishment**

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- Punishers inhibit or reduce the future occurrence of a behavior.
- A functional assessment of the target behavior is critical to the development of a behavior intervention plan.
- No use of punishment is appropriate in the absence of a plan for teaching and reinforcing desired behavior.
- Three principles govern the appropriate use of punishers:
  - **1.** Demonstrated ineffectiveness of graduated reinforcement interventions
  - 2. Hierarchical application for less to more intrusive punishment procedures
  - **3.** Priority level of the target behavior

## **Priority Levels of Problem Behaviors**

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Low Priority: intermittent or annoying but not harmful to self nor disruptive to others and may be ignored e.g. off-task, talk-outs, personal habits

Mild Priority: frequently interfere with achievement and/or affect others and requires adult intervention e.g. pushing/poking/provoking, disruption, minor property damage

Moderate Priority: repeatedly and significantly interfere with achievement and/or affect others and requires involvement of multiple adults e.g. fighting, throwing objects, staff abuse, theft

**High Priority:** generalized alienation or agitation with excessive disruption to self and others that persists despite intervention by multiple adults e.g. assault, self-abuse, major property damage

**Urgent Priority:** extreme risk to self and/or others requiring immediate and expert intervention e.g. life-threatening, potentially injurious